

Seth Angell

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SUMMARY

Product-driven software engineer based in beautiful Wilmington, NC. Passionate about building software solutions that allow users to spend less time tinkering with platforms and more time creating the things they love. Documentation evangelist with a focus on building human-readable systems and maintainable code bases. Podcast lover, Apple enthusiast, occasional gardener, and an aspirational cook.

EDUCATION

University of North Carolina at Wilmington Wilmington, NC
Masters of Science in Computer Science and Information Systems *August 2021 – May 2022*

University of North Carolina at Wilmington Wilmington, NC
Bachelors of Science in Computer Science - Systems *August 2017 – May 2021*

EXPERIENCE

Software Engineer June 2024 – Present
nCino, The Bank Operating System *Wilmington, NC*

- Designed and implemented a cloud based credit monitoring service which extracts, normalizes, and scores millions of Salesforce records on a daily basis.
- Trail-blazed a new tech stack that enabled the development of a product previously impossible to build with our existing patterns.
- Developed a new application which distilled a process that previously took 100+ clicks into a single interface.
- Coordinated with numerous stakeholders across the company to facilitate adoption of new technology.
- Delivered one of the company's first Generative AI features under an incredibly short deadline.

Founding Engineer May 2023 – Present
eMunah, The Water Crisis Platform *Wilmington, NC*

- Bootstrapped our backend service suite, which in addition to our core offerings, included authentication, feature flagging, and permissioning.
- Advocated for a balance between incurring the right amount of tech debt to enable rapid iteration while not creating a pit of mud, slowing future development.
- Drafted our initial development guidelines and patterns with an emphasis on simple, domain driven code which delivers product value quickly.

Associate Software Engineer June 2022 – May 2024
nCino, The Bank Operating System *Wilmington, NC*

- Provided key contributions to nCino's next generation work management solution, Priority Manager.
- Lead engineering efforts to bring our flagship products, Document Manager and Smart Checklist, up to WCAG 2.1 compliance.
- Overhauled internal template for API and Service Documentation, used across the entire engineering organization.
- Migrated and refactored teams' pipeline to Github Actions to provide greater visibility into the CI process.
- Mentored an intern who, upon the completion of his internship, accepted a full-time offer.

Undergraduate/Graduate Research Assistant January 2019 – May 2022
University Of North Carolina at Wilmington *Wilmington, NC*

- Managed a six person agile development team, including mentoring four new developers.
- Provided guidance on the Unity XR framework as well as data collection within virtual reality experiments sponsored by ORNL and the NSF.

Software Engineering Intern June 2021 – August 2021
Fidelity Investments *Durham, NC (Remote)*

Application Development Intern June 2020 – August 2020
Metlife *Cary, NC (Remote)*

TECHNICAL SKILLS

Languages: Python, Apex, HTML/CSS/JS/TS, SQL (Postgres, sqlite, SOQL)

Frameworks: Salesforce, LWC, Angular(JS), Svelte, Django, Django Rest Framework, Unity, UnityXR, Flask, SocketIO, WebRTC

Developer Tools: AWS, Generative AI, Github Actions, DrizzleORM, Git, Docker, VS Code, Visual Studio, Pytest, zsh, and boring old linux VPS's